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001428458 John E. Thompson
Feb 16, 2014 12:59 pm
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Transcript Data

STUDENT INFORMATION

Curriculum Information

Current Program

College: School of Digital Media
Major and Department: Interactive Dsgn/Game Developm, Interactive Dsgn/Game Develop

***Transcript type: Unofficial is NOT Official ***

DEGREES AWARDED

Sought: Master of Fine Arts **Degree Date:**

Curriculum Information

Primary Degree

Major: Interactive Dsgn/Game Developm

INSTITUTION CREDIT [-Top-](#)

Term: Fall 2011

College: School of Digital Media
Major: Interactive Dsgn/Game Developm
Academic Standing: No Term GPA

Subject	Course	Level	Title	Grade	Credit Hours	Quality Points	R
ITGM	403	UG	Information and Interfaces	A	5.000	20.00	

Term Totals (Undergraduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	5.000	5.000	5.000	5.000	20.00	4.00
Cumulative:	5.000	5.000	5.000	5.000	20.00	4.00

Unofficial Transcript

Term: Winter 2012

College: School of Digital Media
Major: Interactive Dsgn/Game Developm
Academic Standing: Satisfactory

Subject	Course	Level	Title	Grade	Credit Hours	Quality Points	R
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ITGM	705	GR	Interactive Design/Media Appl	A	5.000	20.00
ITGM	715	GR	Interactive Web Design	B	5.000	15.00

Term Totals (Graduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	10.000	10.000	10.000	10.000	35.00	3.50
Cumulative:	10.000	10.000	10.000	10.000	35.00	3.50

Unofficial Transcript

Term: Spring 2012

College: School of Digital Media
Major: Interactive Dsgn/Game Developm
Academic Standing: Satisfactory

Subject	Course	Level	Title	Grade	Credit Hours	Quality Points	R
ARTH	701	GR	Contemporary Art	A	5.000	20.00	
ITGM	709	GR	Visual Interface/Info Design	A	5.000	20.00	

Term Totals (Graduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	10.000	10.000	10.000	10.000	40.00	4.00
Cumulative:	20.000	20.000	20.000	20.000	75.00	3.75

Unofficial Transcript

Term: Summer 2012

College: School of Digital Media
Major: Interactive Dsgn/Game Developm
Academic Standing: Satisfactory

Subject	Course	Level	Title	Grade	Credit Hours	Quality Points	R
ITGM	723	GR	Human-centered Interactive Des	A	5.000	20.00	
MOME	705	GR	Visualizatn/Concept Storyboard	A	5.000	20.00	

Term Totals (Graduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	10.000	10.000	10.000	10.000	40.00	4.00
Cumulative:	30.000	30.000	30.000	30.000	115.00	3.83

Unofficial Transcript

Term: Fall 2012

College: School of Digital Media
Major: Interactive Dsgn/Game Developm
Academic Standing: Satisfactory

Subject	Course	Level	Title	Grade	Credit Hours	Quality Points	R
ILLU	730	GR	Computer Illustration	B	5.000	15.00	
ITGM	719	GR	Scripting for Interactivity	B	5.000	15.00	

Term Totals (Graduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	10.000	10.000	10.000	10.000	30.00	3.00
Cumulative:	40.000	40.000	40.000	40.000	145.00	3.62

Unofficial Transcript

Term: Winter 2013

College: School of Digital Media
Major: Interactive Dsgn/Game Developm
Academic Standing: Satisfactory

Subject	Course	Level	Title	Grade	Credit Hours	Quality Points	R
ITGM	755	GR	Interactive Dsgn/Game Studio I	A	5.000	20.00	
SFDM	719	GR	Media Theory and Application	A	5.000	20.00	

Term Totals (Graduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	10.000	10.000	10.000	10.000	40.00	4.00
Cumulative:	50.000	50.000	50.000	50.000	185.00	3.70

Unofficial Transcript

Term: Spring 2013

College: School of Digital Media
Major: Interactive Dsgn/Game Developm
Academic Standing: Satisfactory

Subject	Course	Level	Title	Grade	Credit Hours	Quality Points	R
CINE	705	GR	History of Cinema	A	5.000	20.00	
ITGM	585	GR	M.F.A. Candidacy Review	N	0.000	0.00	
ITGM	765	GR	Interactive Dsgn/Game Studio II	A	5.000	20.00	

Term Totals (Graduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	10.000	10.000	10.000	10.000	40.00	4.00
Cumulative:	60.000	60.000	60.000	60.000	225.00	3.75

Unofficial Transcript

Term: Summer 2013

College: School of Digital Media
Major: Interactive Dsgn/Game Developm
Academic Standing: Satisfactory

Subject	Course	Level	Title	Grade	Credit Hours	Quality Points	R
ITGM	710	GR	Character Development	A	5.000	20.00	
MOME	758	GR	3-D Motion Media Design	A	5.000	20.00	

Term Totals (Graduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	10.000	10.000	10.000	10.000	40.00	4.00
Cumulative:	70.000	70.000	70.000	70.000	265.00	3.78

Unofficial Transcript

Term: Fall 2013

College: School of Digital Media
Major: Interactive Dsgn/Game Developm
Academic Standing: Satisfactory

Subject	Course	Level	Title	Grade	Credit Hours	Quality Points	R
ILLU	714	GR	Drawing for Illustrators	A	5.000	20.00	
ITGM	585	GR	M.F.A. Candidacy Review	W	0.000	0.00	
ITGM	785	GR	Graduate Independent Study	A	5.000	20.00	

Term Totals (Graduate)

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Current Term:	10.000	10.000	10.000	10.000	40.00	4.00
Cumulative:	80.000	80.000	80.000	80.000	305.00	3.81

Unofficial Transcript

TRANSCRIPT TOTALS (GRADUATE) -Top-

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Total Institution:	80.000	80.000	80.000	80.000	305.00	3.81
Total Transfer:	0.000	0.000	0.000	0.000	0.00	0.00
Overall:	80.000	80.000	80.000	80.000	305.00	3.81

Unofficial Transcript

TRANSCRIPT TOTALS (UNDERGRADUATE) -Top-

	Attempt Hours	Passed Hours	Earned Hours	GPA Hours	Quality Points	GPA
Total Institution:	5.000	5.000	5.000	5.000	20.00	4.00
Total Transfer:	0.000	0.000	0.000	0.000	0.00	0.00
Overall:	5.000	5.000	5.000	5.000	20.00	4.00

Unofficial Transcript

COURSES IN PROGRESS -Top-**Term:** Winter 2014**College:** School of Digital Media**Major:** Interactive Dsgn/Game Developm

Subject	Course	Level	Title	Credit Hours
ITGM	779F	GR	Graduate Field Internship	5.000

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